

### Free and Open Source Software

#### **Overview and Best Practices**

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## First, the Copyright

- In the US and under most countries' laws, copyright vests in the creator of a work of original authorship <u>immediately upon creation of the work.</u>
- Today, most software is originally authored in the form of <u>source code</u>.
- A file full of source code contains an <u>expression</u> of an idea of how to tell a computer to do something written in the programming language selected by the author.
- This is <u>analogous to a poem</u> about a particular topic (e.g. Dickinson, Shelly, Neruda, Bronte, etc. on Death)

#### Exclusive Copyright Rights 17 USC § 106

Subject to sections <u>107</u> through <u>122</u>, the owner of copyright under this title has the exclusive rights to do and to authorize any of the following:

- (1) to <u>reproduce</u> the copyrighted work in copies or phonorecords;
- (2) to prepare derivative works based upon the copyrighted work;
- (3) to <u>distribute copies</u> or phonorecords of the copyrighted work to the public by sale or other transfer of ownership, or by rental, lease, or lending;
- (4) in the case of literary, musical, dramatic, and choreographic works, pantomimes, and motion pictures and other audiovisual works, to perform the copyrighted work publicly;
- (5) in the case of literary, musical, dramatic, and choreographic works, pantomimes, and pictorial, graphic, or sculptural works, including the individual images of a motion picture or other audiovisual work, <u>to display</u> <u>the copyrighted work publicly</u>; and
- (6) in the case of sound recordings, to <u>perform the copyrighted work</u> <u>publicly</u> by means of a digital audio transmission.

#### Source Code Is Essentially Useless Without a Copyright License

Four types of software (this is not \*exactly\* correct)

- <u>Assembly</u> (machine code instructions that are tightly tied to the hardware where it is executed, assembled into machine code Ex: X86, PowerPC)
- <u>Executable Code</u> (compiled from source code into either assembly (which is compiled into machine code) or machine code by a compiler. Ex: C, C++)
- <u>Byte code</u> (compiled from source code into Byte Code, which is interpreted by the language's virtual machine into processor instructions at runtime. Ex: Java, Ruby, Python)
- <u>Script code</u> (human readable source that is interpreted and executed by a runtime engine directly from the script source at runtime. Ex: Javascript, HTML, PHP, Perl)

All human readable software files require the computer to make **copies** and **derivative works** in order for the processor to run the software. Client-server software (web/mobile-based applications) also requires that software be **distributed** to the client in order for the system to run it.

### In the Beginning They Shared

- Without a copyright license to software, you do not have any legal right to use the software.
- In the 1950s and 1960s, however, most computer business models were based around hardware, and software wasn't seen as needing protection. It was often freely shared, used, and modified, and copyright rights were not enforced.
- However, as time marched on, licensing, maintenance and support of software became a more viable business model.

### Then Things Changed

- Proprietary software became the norm
- Companies started distributing software in compiled or executable form only.
- Without the source code, it was much more difficult for users to review and modify software.
- In 1980, the US Congress enacted Section 117 of the US copyright act, making it \*very\* clear that computer programs were protected works under the Act. (See also: Don't Copy That Floppy, http://www.youtube.com/watch?v=up863eQKGUI 1992)
- Under the Bern Convention, WIPO and TRIPS, almost all nations recognize that software is copyrightable.

#### RMS Got Grumpy

- Free Software, free Society

   States and Essays of Retrievel M. States are between Estates

   Free Society

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   Present Estates
- Many in the academic software world and the computer hobbyist world felt that software should be "free".
  - In 1983, Richard M. Stallman, a longtime member of the hacker community and a professor at MIT in the Artificial Intelligence Laboratory announced the GNU Project.

#### The GNU Manifesto



by Richard Stallman

## The GNU Manifesto

• Free Software Definition:

Free as in speech, not free as in beer.

• Copyleft:

GNU is not in the public domain. Everyone will be permitted to modify and redistribute GNU, but no distributor will be allowed to restrict its further redistribution. That is to say, proprietary modifications will not be allowed. I want to make sure that all versions of GNU remain free.

 Founded the Free Software Foundation (FSF)

#### **Copyleft Freedoms**

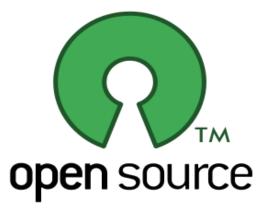
- Freedom 0 the freedom to use the work,
- Freedom 1 the freedom to study the work,
- Freedom 2 the freedom to copy and share the work with others,
- Freedom 3 the freedom to modify the work, and the freedom to distribute modified and therefore derivative works.

#### What's Wrong With Free As In Beer?

In the mid 1980s, some in the hacker, hobbyist, and academic software communities propagated <u>permissive</u> licenses on the software they wrote:

-BSD licenses (4 clause, 2 clause, FreeBSD) -MIT license and derivatives thereof

AS IS, ALL WARRANTIES DISCLAIMED, USE AT YOUR OWN RISK



### The Open Source Initiative

- Founded in February 1998, prompted by Netscape publishing the source code for Netscape Communicator.
- Chose the term <u>open source</u> to "dump the moralizing and confrontational attitude that had been associated with 'free software' in the past and <u>sell the idea strictly</u> <u>on the same pragmatic, business-case grounds that</u> <u>had motivated Netscape.</u>"

#### The Free and Open Source Software World Today

#### Strong Copyleft AGPL (use), GPL (distribution), ShareAlike, Sleepycat, etc.

Weak Copyleft LGPL, MPL, EPL, etc.

#### Permissive (often with some additional minor restrictions) APL, MIT, BSD, etc.

#### **Commercial Best Practices**

FOSS (and third party software) Policy

- Copyleft position (may vary based on where/how the software will be used)
- Default rules on use of software under popular licenses
- Does the Company allow employees to contribute to FOSS projects?
- FOSS (and third party software) Process
  - Steps before evaluation/use
  - Steps before check-in of FOSS/3<sup>rd</sup> party software into the company's source code tree
  - Steps before public release or distribution of software containing or linking to FOSS
  - Steps before contributing FOSS to the public

#### Engineers Generally Don't Understand All Of the Legal Requirements

- Very common for an engineer to say, "This software is Free. Or Open Source."
- Less common for the software to be as free as the engineer thinks.
- Even the Free As In Beer Licenses have attribution and disclaimer requirements.
- Software release teams are often shocked that they have to compile a list of all open source and make the list, copyright holders, and licenses available in connection with each release.

#### There Are Many Licenses

Don't underestimate creative copyright holders:

- Hidden copyleft or commercial restrictions in license formats that visually resemble popular permissive licenses
- This software shall be used for Good, not Evil.
- The Do What the Fuck You Want Public License
- The Rude License (BSD-style, but modified to be full of curse words – very effective to help understand the attribution requirements that are inherent in BSD-style licenses).

(The next slide contains vulgar language)

#### The Fucking License

Copyright (c) 2012 [YOUR NAME HERE]. All rights reserved. So don't fuck with me.

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- If you redistribute in binary form, the same goes. Put a fucking copy of this license in the fucking documentation or something. People need to read this shit.
- And no, you fucking well can't use the name of the author to endorse or promote your shitty software or products. Seriously, why the fuck would you do that anyway?

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#### **Questions?**

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